

We will get started at 3:10



Accessibility

A Samuel Pottinger Stat 198: IDSV April 15, 2025



> Introduction

Visual Accessibility

Group Activity

Motor Accessibility

Additional Resources

Starting with games



When working in web, there are clear guidelines



Home / Standards/Guidelines / Web Content - WCAG 2

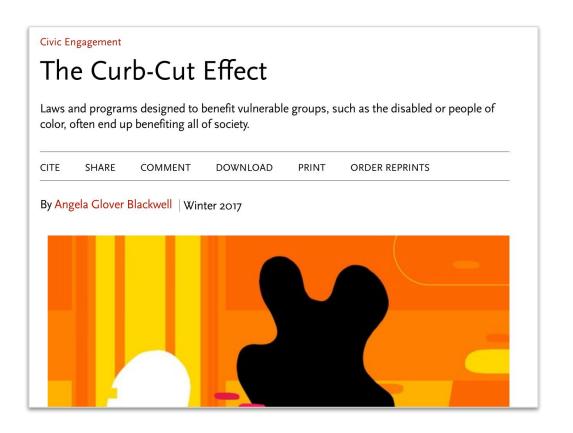


WCAG 2 Overview

Summary

This page introduces the Web Content Accessibility Guidelines (WCAG) including WCAG 2.0, WCAG 2.1, and WCAG 2.2. WCAG documents explanare accessible to people with disabilities.

Accessibility is good for everyone





Introduction

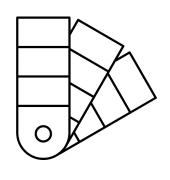
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Visual accessibility at a high level



Color Deficiency

May have contrast settings enabled



Low Vision

May use magnifier or scaled resolution



Blind or Partially Blind

May use screen reader / keyboard only

Designing for Color Deficiency (WCAG 1.4.1)

Color should not be the only way that elements are visually distinguished from each other.

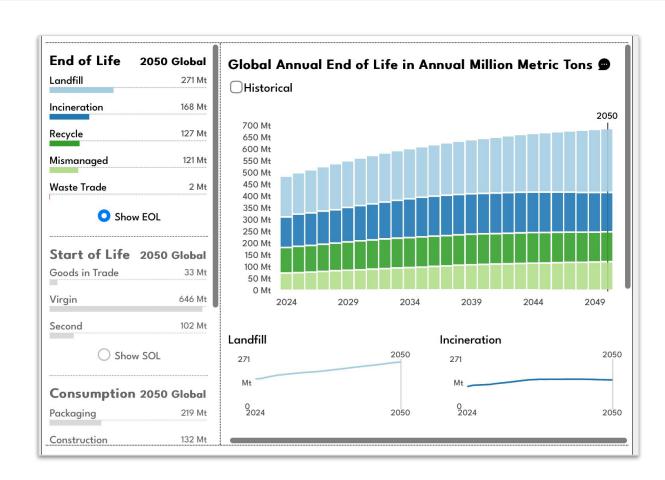
This is sometimes called "double encoding" as color is redundant.



Designing for Color Deficiency (WCAG 1.4.1)

Another option is to offer alternative visualizations.

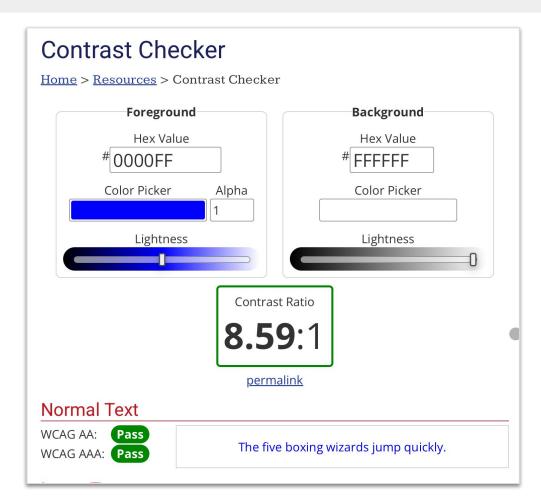
Be careful with semantic association.



Low Vision: Minimal Contrast (WCAG 1.4.3)

We should ensure that a color is sufficiently different from its background to be perceived.

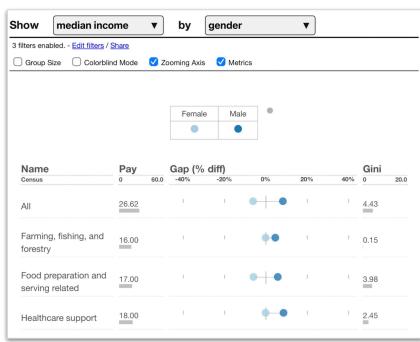
Also, ensure sufficient contrast between elements as well.



Low Vision: Resize (WCAG 1.4.4)

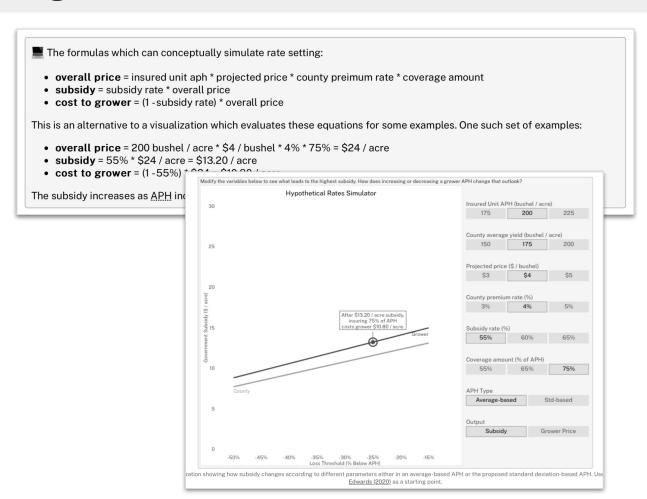
The application should still work when zoomed to 200%





Low Vision: Supporting Screen Readers (WCAG 1.1.1)

Typically this comes in the form of a non-visual alternative such as a table or data download.





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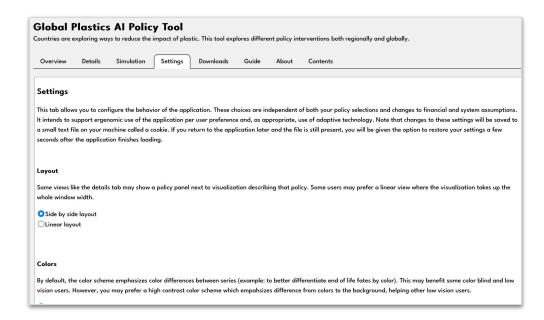
Additional Resources

Let's try some accessibility options

Try out the different accessibility options at:

https://global-plastics-tool.org

What kind of impairment might each option be trying to address?





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Interactive visualization has some motor concerns



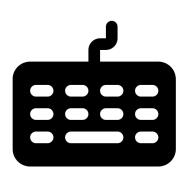
Fine Motor Control

May use alternative input devices.



Timed Inputs

May require additional time.

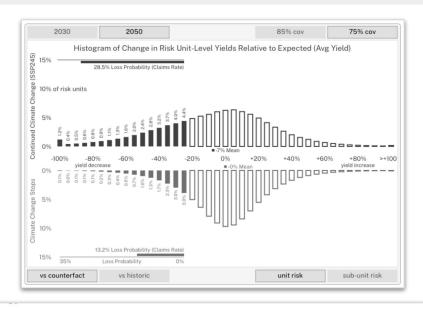


Keyboard-only

May not have a pointing device.

Provide non-keyboard controls (WCAG 2.1.1)

If doing custom drawing, consider adding keyboard alternatives to main controls.



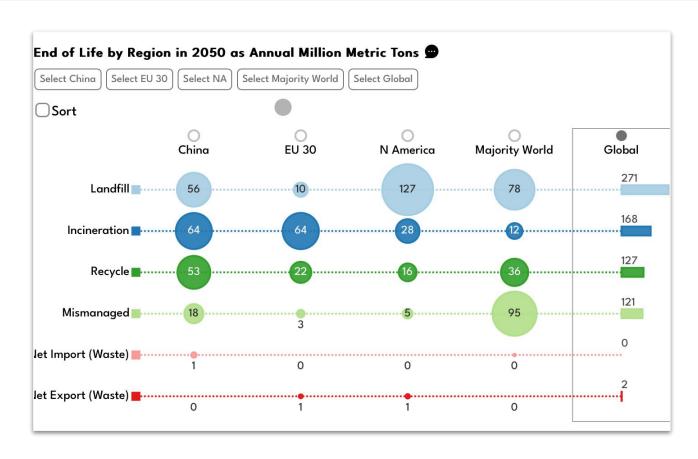
The distribution visualization has the following controls:

- . Esc: Exit the visualization
- y: Change year
- c: Change coverage
- v: Change vs historic or counterfactual
- u: Change unit size

The visualization will need focus in order to recieve keyboard commands.

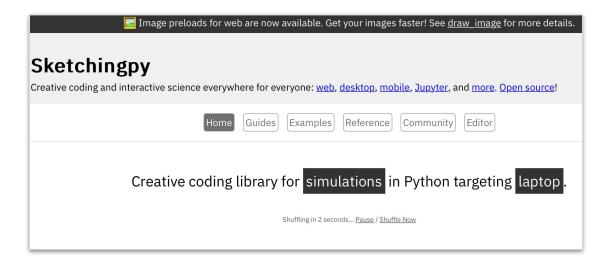
Use tab order and focus (WCAG 1.3.2)

For those using standard HTML elements, consider tab and tab focus.



Adjustable timing (WCAG 2.2.1)

Allow modification of timing or pausing of timed actions.



Reading

The reading for this lecture will include more info about motor impairment.



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> Additional Resources

Accessibility is a deep topic





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