



slide to power off



Cancel

**We will get
started at 3:10**



slide to power off



Cancel

Goodbye

A Samuel Pottinger
Stat 198: IDSV
April 23, 2025



slide to power off



Cancel

Today

> **What's next?**

Inquiry Based Design

Final Projects

Goodbye



slide to power off



Cancel

Today

What's next?

> Inquiry Based Design

Final Projects

Goodbye

Inquiry-based design

Why do some visualization artists talk about questions?



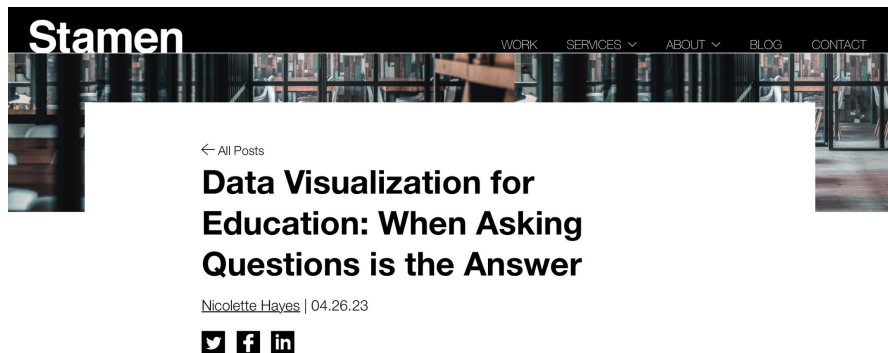
[← All Posts](#)

Data Visualization for Education: When Asking Questions is the Answer

[Nicolette Hayes](#) | 04.26.23



Inquiry-based design



Zoom in, zoom out, zoom part way in.

All roads lead to Rome.

Layer into complexity, trust your users.



slide to power off



Cancel

Today

What's next?

Inquiry Based Design

> **Final Projects**

Goodbye

Explore for a moment on your own

Look at the available datasets.

Continue forward for a moment with your chosen dataset.

What are the central questions that would be interesting to explore within this dataset?

Talk about your answers with a partner

Discuss with a partner and then send your response.

If you do not want to be part of the friends and family allowed section, please send me a direct message.

Look at the available datasets.

Continue forward for a moment with your chosen dataset.

What are the central questions that would be interesting to explore within this dataset?



slide to power off



Cancel

Today

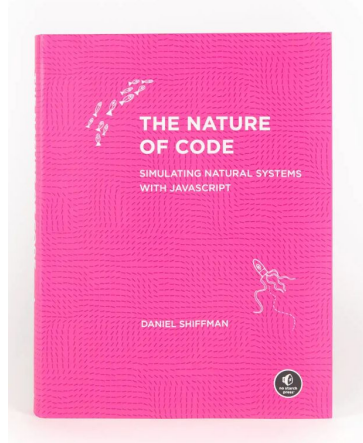
What's next?

Inquiry Based Design

Final Projects

> Goodbye

Other places to go next



digital
anthropology

Edited by Heather A. Horst and Daniel Miller



Philosophy Tube ✓

@PhilosophyTube



EXTRA
credits

Dedication



This course dedicated to my grandmother who taught me how technology can help us become more human.

Thank you. Rest in peace.

A moment of reflection

Works cited

- N. Hayes, "Data Visualization for Education: When Asking Questions is the Answer," Stamen, 2023. Available: <https://stamen.com/data-visualization-for-education-when-asking-questions-is-the-answer/>
- S. Lourterwasser and Crash Course, "Crash Course Sociology," Crash Course, 2017. Available at: <https://thecrashcourse.com/topic/sociology/>
- A. Thorn, "Philosophy Tube," Philosophy Tube. Available: <https://www.youtube.com/@philosophytube>
- D. Shiffman, The Nature of Code, No Starch Press, 2024. Available: <https://natureofcode.com/>
- Eyeo Festival, "Eyeo Festival," Eyeo Festival. Available: <https://eyeofestival.com/>
- M. Brown, "Game Maker's Toolkit," Game Maker's Toolkit. Available: <https://gamemakerstoolkit.com/>
- J-M8, "Design Delve," Second Wind. Available: https://www.youtube.com/watch?v=LR2vQO_BHC0&list=PLUBKwq0XD0uc3-bC1m0IYvbd8dEX4rd2
- Extra Credits, "Extra Credits," Extra Credits. Available: <https://www.youtube.com/@extracredits>
- H. Horst and D. Miller, Digital Anthropology, Routledge, 2012.
- A. Shvets, "Refactoring Guru," Refactoring Guru. Available: <https://refactoring.guru/>

